

#### Unlocking graph analytics in DuckDB with SQL/PGQ

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# Storing graphs in SQL

```
CREATE TABLE city (
  id bigint PRIMARY KEY,
  name varchar
);
CREATE TABLE person (
  id bigint PRIMARY KEY,
  name varchar
);
CREATE TABLE livesIn (
  personid bigint,
  cityid bigint
);
CREATE TABLE follows (
  p1id bigint,
  p2id bigint
);
```



#### SQL:1999 query

```
WITH RECURSIVE paths(startNode, endNode, path) AS (
  SELECT p1id AS startNode, p2id AS endNode, ARRAY[p1id, p2id] AS path
    FROM follows JOIN person p1 ON p1.id = follows.p1id WHERE p1.name = 'Bob'
  UNION ALL (
     WITH paths AS (TABLE paths)
       SELECT paths.startNode AS startNode, p2id AS endNode, array_append(path, p2id) AS path
       FROM paths JOIN follows ON paths.endNode = follows.p1id
       WHERE NOT EXISTS (SELECT true FROM paths previous_paths
                         JOIN person p2 ON p2.id = follows.p2id
                          WHERE p2.name = 'Bob' OR follows.p2id = previous_paths.endNode)))
SELECT count(p2.id) AS cp2
FROM person p1
JOIN paths ON paths.startNode = p1.id
JOIN person p2 ON p2.id = paths.endNode
JOIN livesIn 1 on p2.id = 1.personid
JOIN city c ON c.id = 1.cityid AND c.name = 'Utrecht';
```

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```

### SQL/PGQ (Property Graph Queries)

- Part of SQL:2023 standard
- Property graph layer over existing tables
- Visual graph syntax
  - Pattern matching
  - Path-finding

#### SQL/PGQ property graph creation

CREATE PROPERTY GRAPH SocialNetwork

VERTEX TABLES (

<mark>person</mark>, city

```
EDGE TABLES
```

):

follows SOURCE KEY (p1id) REFERENCES person (id)
 DESTINATION KEY (p2id) REFERENCES person (id),
livesIn SOURCE KEY (personid) REFERENCES person (id)
 DESTINATION KEY (cityid) REFERENCES city (id)

Prompt: Count the number of people Bob (in)directly follows who live in the city Utrecht

```
SELECT count(id)
```

#### FROM

GRAPH\_TABLE (SocialNetwork

**MATCH p = ANY SHORTEST** (p1:person WHERE p1.name='Bob')

-[f:follows]->\*(p2:person)

-[l:livesIn]->(c:city WHERE c.name='Utrecht')

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SELECT count(id)
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GRAPH_TABLE (SocialNetwork
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**MATCH p = ANY SHORTEST** (p1:person WHERE p1.name='Bob')

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```
SELECT count(id) AS cp2
SQL/
              FROM GRAPH_TABLE (socialNetwork
                MATCH p = ANY SHORTEST (p1:person WHERE p1.name='Bob')-[:follows]->*(p2:person)
PGQ
                       -[:livesIn]->(c:city WHERE c.name='Utrecht')
                COLUMNS (p2.id));
              WITH RECURSIVE paths(startNode, endNode, path) AS (
                 SELECT p1id AS startNode, p2id AS endNode, ARRAY[p1id, p2id] AS path
                   FROM follows JOIN person p1 ON p1.id = follows.p1id WHERE p1.name = 'Bob'
                 UNION ALL (
                   WITH paths AS (TABLE paths)
                     SELECT paths.startNode AS startNode, p2id AS endNode,
plain
SQL
                        array_append(path, p2id) AS path
                     FROM paths JOIN follows ON paths.endNode = follows.p1id
                     WHERE NOT EXISTS (SELECT true FROM paths previous_paths
                                       JOIN person p2 ON p2.id = follows.p2id
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              SELECT count(p2.id) AS cp2
              FROM person p1
              JOIN paths ON paths.startNode = p1.id
              JOIN person p2 ON p2.id = paths.endNode
              JOIN livesIn 1 on p2.id = 1.personid
              JOIN city c ON c.id = l.cityid AND c.name = 'Utrecht';
```

#### The SQL/PGQ query is 4× shorter & more readable

#### **DuckPGQ extension**

- Installable as a community extension
- Translated to standard relational query plans
- Special UDFs for path-finding
- Graph algorithms as table functions:
  - a. PageRank
  - b. Weakly Connected Component
  - c. Local Clustering Coefficient



#### Try DuckPGQ out in DuckDB

- > duckdb
- o, install duckpgq from community;
- load duckpgq;





